



**Virgin Islands Waste Management Authority**  
**Job Vacancy Announcement**  
**General Maintenance Worker**  
**St. Thomas**

**SALARY: \$28,932.80**

**CLASSIFICATION: Classified**

**DEADLINE: May 28, 2021**

**General Maintenance Worker** – The General Maintenance Worker performs minor repairs of buildings and maintains equipment. This role requires practical skills and knowledge in such trades as painting, carpentry, plumbing, masonry, and electrical work.

**DUTIES AND RESPONSIBILITIES:**

- Repairs and treats structures such as showers, walls, carpets, and roofs using plaster or compound to patch minor holes and cracks in walls and ceilings.
- Repairs or replaces sinks, water coolers, toilets, broken windowpanes and damaged paneling and floor tiles.
- Performs minor troubleshooting repairs and adjusts locks on cabinets, doors, closets, desk, hanging doors, painting structures and equipment.
- Repairs door hinges, cleans plugged key slots, changes filters on air conditioning units.
- Services kitchen appliances and emergency equipment, reporting mechanical malfunctions to appropriate party for action.
- Performs minor maintenance/repairs, such as replacing light bulbs, light fixtures, electrical receptacles, wires, switches, and motors.
- Moves and assists in transportation of furniture and equipment.
- Assembles and dismantles furniture equipment, exercising discretion to identify projects that require a skilled individual or organization's services.
- Activates and deactivates building alarms during regular work hour and reports any problems to appropriate party.

**EDUCATION AND EXPERIENCE:**

- High school diploma or GED from an accredited school is required
- Two years experience as a General Maintenance Worker or in similar position, performing a variety of semi-skilled building maintenance, heavy manual labor and/or repair tasks.
- A valid U.S. Virgin Islands driver's license is required.

*Virgin Islands Waste Management Authority is an Equal Opportunity Employer*

*It's Our Home! Let's Keep It Clean!*